

English

This term the pupils will continue to have daily English lessons, where they will be looking at a range of exciting traditional tales, and use this as a basis to continue their journey to becoming confident and descriptive writers. We will continue to support children through the use of interventions, Communication in Print and Language Through Colour. Daily Phonic sessions will continue as we progress through phase 5b phonics, looking at alternate graphemes and increasing the number of common exception words the pupils are exposed to. The pupils will:

- Role-play and engage in drama based learning opportunities to support understanding and speaking and listening.
- Continue to develop their understanding of writing for different purposes.
- Develop their cursive handwriting and presentation.
- Begin to include a wider range of descriptive language in their writing.

DT

Structures - Constructing a windmill

Inspired by the song, 'Mouse in a windmill', children design, decorate and build a windmill for their mouse client to live in, developing an understanding of different types of windmill, how they work and their key features.

History/Geography

Houses and Homes

This term, we will be looking at how houses and homes have changed over time. Children will look at different home types of houses in our local area and the similarities and differences between each other's homes. Developing this, we will also be looking at houses from the past, such as Georgian and Victorian homes and comparing these with modern homes.

Music

In this unit the children will be introduced to pitch and tempo through the theme of superheroes. Learning how to identify high and low notes and to compose a simple tune, they will explore some different instruments, as well as investigate how tempo changes help tell a story and make music more exciting.

School Value

Resilience

Through class discussions, circle time lessons and assemblies, the children will explore and develop their understanding of how resilience can help us overcome even the largest of challenges.

Great Chart Primary School



Year 1 Term 3 Curriculum

R.E

Why was Jesus welcomed like a king or celebrity by the crowds on Palm Sunday?

We will begin by looking at special people in our own lives and how we welcome them then relating this to how Jesus was welcomed on Palm Sunday. Then the children will be taking a deeper look into the importance of the Easter story.

R.H.E

Why is it important to think 'happy' and 'feel happy'?

Linking with our school value of resilience, the children will be looking at the ways being positive can build their self-esteem and mental well-being.

Maths

This term, we will focus on extending the children's understanding of place value to 50. Building on this the children will continue to develop their confidence with comparative language by comparing and ordering these numbers. Children will be partitioning numbers into tens and ones and will use a range of classroom resources in order to support and demonstrate this. Also this term we will be introducing the children to counting in groups of 2's and 5's. To support this we will:

- Learn appropriate Maths vocabulary and how to explain our thinking.
- Continue to grow in confidence when using mathematical resources.
- Develop confidence when using manipulatives such as dienes.
- Use make it, draw it, write it to explore new concepts.

Science

Materials - We will continue to explore and compare materials by describing their properties such as waterproof, absorbent, shiny, dull etc. To support their scientific inquiries, they will have opportunities to perform simple tests to explore questions. In addition to this we will be going on a Spring walk to look at the impact seasonal change has on our environment.

P.E

Outdoor P.E - Tennis

The children will develop ball skills and hand-eye coordination as they begin to learn the basic skills required for this sport.

Indoor P.E - Gymnastics

Here the children will plan, perform and repeat sequences of movements and have opportunities to develop their confidence when using a range of apparatus.

I.C.T

Programming

Pupils will create their Robot Maze Games in ScratchJr. In this project, the children will create their robot mazes and then challenge each other to write an algorithm and code to complete them. Then the children will build on this by sequencing programs and debugging code.